



Worlds Inc. Receives Sixth “Virtual Worlds” Patent

Boston, MA - March 28, 2012 – [Worlds](#) Inc. (OTCBB: WDDD) today announced that it has been issued patent no. 8,145,998 from the U.S. Patent & Trademark Office (USPTO) for patent application no. 12/406,970 titled “System and Method for Enabling Users to Interact in a Virtual Space.” This is the sixth patent in Worlds’ intellectual property (IP) portfolio. The patent relates to computer architecture for three-dimensional graphical multi-user interactive virtual world systems.

The USPTO issued this allowance after examining a large number of references cited in a prior litigation involving predecessor patents with the same description as the newly issued patent, creating a strong presumption of validity of the claims contained in this new patent.

“Worlds’ investment in innovative virtual worlds technologies for nearly two decades is recognized by the USPTO and has resulted in six patents, with several more patent continuations in process,” said Thom Kidrin, Worlds’ CEO. “Our increasingly strong IP portfolio is a tremendous asset for Worlds Inc. and its shareholders. In addition to licensing our IP to our Worlds Online, which we recently spun off, and their clients, we will be licensing it to other entities that utilize virtual worlds technologies for gaming, training and other purposes. We also believe that there are parties infringing on our patents and we are working closely with legal experts and patent law firms to take steps to protect our patents from infringement.”

This patent is a continuation of US [patents](#) 6,219,045, 7,181,690, 7,493,558, 7,945,856 and 8,082,501 issued to Worlds.com (Worlds’ prior name) in 2001, 2007, 2008 2011 and 2012 respectively, and bearing the same title.

This new patent, additional continuance claims in process, and all Worlds’ IP will remain within Worlds Inc. The company’s online operations, software assets and technology platform have been spun off into Worlds Online Inc., which the Company expects will be a separately trading stock on the OTCBB shortly. Details of the spin-off and dividend are detailed in their

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About Worlds Inc.:

Worlds Inc. (f.k.a. Worlds.com Inc.) was founded in 1994 and specializes in developing and licensing patented technologies for use in interactive communications and 3D multi-user virtual worlds. For more information visit www.worlds.com.

Forward Looking Statements

This release contains certain forward-looking statements and information relating to Worlds Inc. that are based on the beliefs of Worlds’ management, as well as assumptions made by and information currently available to the Company. Such statements reflect the current views of the Company with respect to future events including estimates and projections about its business

based on certain assumptions of its management, including those described in this Release. These statements are not guarantees of future performance and involve risk and uncertainties that are difficult to predict, including, among other factors, changes in demand for the Company's services and products, changes in the economic environment and changes in technology. Additional risk factors are included in the Company's public filings with the SEC. Should one or more of these underlying assumptions prove incorrect, actual results may vary materially from those described herein as "hoped," "anticipated," "believed," "estimated," "should," "preparing," "expected" or words of a similar nature. The Company does not intend to update these forward-looking statements.

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